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WHAT IS CLAIMED, IS:

 A method for maintaining topology information of a topology of a system comprising a computer network, a first computer and a second computer connected to the first computer via the computer network, the method comprising:

sending, to a bootstrap router for maintaining said topology. information and running on said first computer, a first message indicating a modification of said topology of said system;

receiving said first message by said bootstrap router; updating said topology information maintained by said bootstrap router; and

sending by said bootstrap router a second message indicating said updated topology information to a router running on said second computer.

- 2. The method according to claim 1 wherein said system further comprises a plurality of computers connected to said computer network, wherein each specific computer out of said plurality of computers has a specific router running on said specific computer, the method further comprising sending said second message to each of said specific routers.
- 3. The method according to claim 1 wherein said system further comprises a client computer connected to said computer network and wherein said modification of said topology of said system is related to said client computer, the method further comprising:

putting said first message on a client controlling queue of said client computer; and

getting said first message from said client controlling queue and putting said first message on another controlling queue of said first computer having said bootstrap router.

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- 4. The method according to claim 3 wherein said modification of said topology comprises adding a new client software component for running on said client computer.
- 5. The method according to claim 3 wherein said client controlling queue is physically associated with said client computer and wherein said other controlling queue is physically associated with said first computer.
- 6. The method according to claim 3 said client controlling queue and said other controlling queue are persistent queues.
 - 7. The method according to claim 2 wherein said system further comprises a client computer connected to said computer network and wherein said modification of said topology of said system is related to said client computer, the method further comprising:

putting said first message on a client controlling queue of said client computer; and

getting said first message from said client controlling queue and putting said first message on another controlling queue of said first computer having said bootstrap router.

- 8. The method according to claim 7 wherein said modification of said topology comprises adding a new client software component for running on said client computer.
- 9. The method according to claim 7 wherein said client controlling queue is physically associated with said client computer and wherein said other controlling queue is physically associated with said first computer.
- 10. The method according to claim 1 wherein said first computer having said bootstrap router is a server computer for running project management software for the graphical industry.

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11. A system for maintaining topology information of a topology of linked computers comprising a computer network, a first computer and a second computer connected to the first computer via the computer network, the system comprising:

means for sending, to a bootstrap router for maintaining said topology information and running on said first computer, a first message indicating a modification of said topology of said linked computers;

means for receiving said first message by said bootstrap router;

means for updating said topology information maintained by said bootstrap router; and

means for sending by said bootstrap router a second message indicating said updated topology information to a router running on said second computer.

- 12. The system of claim 11 wherein said linked computers further comprise a plurality of computers connected to said computer network, wherein each specific computer out of said plurality of computers has a specific router running on said specific computer, the system further comprising means for sending said second message to each of said specific routers.
- 13. A computer program product comprising a set of computer programs for maintaining a topology information of a topology of a system comprising a computer network, a first computer and a second computer connected to the first computer via the computer network, the computer program product comprising:

first program instructions for sending, to a bootstrap router for maintaining said topology information and running on said first computer, a first message indicating a modification of said topology of said system;

second program instructions for receiving said first message by said bootstrap router;

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third program instructions for updating said topology information maintained by said bootstrap router; and fourth program instructions for sending by said bootstrap router a second message indicating said updated topology information to a router running on said second computer.

- 14. The computer program product according to claim 12 further comprising a computer readable medium wherein said first, second, third and fourth program instructions are recorded on said medium.
- 15. A method for maintaining by a server computer a topology information of a topology of a system comprising said server computer and a client computer connected to said server computer via a computer network, the method comprising:

receiving, by a bootstrap router for maintaining said topology information and running on said server computer, a first message indicating a modification of said topology of said system;

updating said topology information maintained by said bootstrap router; and

sending by said bootstrap router a second message indicating said updated topology information to a router running on said client computer.

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- 16. A system for maintaining by a server computer a topology information of a topology of a system comprising said server computer and a client computer connected to said server computer via a computer network, the system comprising:
- 30 means for receiving, by a bootstrap router for maintaining said topology information and running on said server computer, a first message indicating a modification of said topology of said system;

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means for updating said topology information maintained by said bootstrap router; and

means for sending by said bootstrap router a second message indicating said updated topology information to a router running on said client computer.

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17. A computer program product for maintaining by a server computer a topology information of a topology of a system comprising said server computer and a client computer connected to said server computer via a computer network, the computer program product comprising:

first program instructions for receiving, by a bootstrap router for maintaining said topology information and running on said server computer, a first message indicating a modification of said topology of said system;

second program instructions for updating said topology information maintained by said bootstrap router; and

third program instructions for sending by said bootstrap router a second message indicating said updated topology information to a router running on said client computer.

- 18. The computer program product according to claim 16 further comprising a computer readable medium wherein said first, second and third program instructions are recorded on said medium.
- 19. A method for maintaining a topology information of a topology of a system comprising a server computer and a client computer connected to said server computer via a computer network, the method comprising sending by said client computer a message to a bootstrap router for maintaining said topology information and running on said server computer, wherein said message indicates a modification of said topology of said system and wherein said modification is related to said client computer.

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20. A client computer for maintaining topology information of a topology of a system comprising a server computer and the client computer connected to said server computer via a computer network, the client computer sending a message to a bootstrap router for maintaining said topology information, wherein said message indicates a modification of said topology of said system and wherein said modification is related to said client computer.

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- 21. A computer program product for maintaining a topology information of a topology of a system comprising a server computer and a client computer connected to said server computer via a computer network, the computer program product comprising program instructions for sending by said client computer a message to a bootstrap router for maintaining said topology information and running on said server computer, wherein said message indicates a modification of said topology of said system and wherein said modification is related to said client computer
- 20 22. The computer program product according to claim 20 further comprising a computer readable medium wherein said program instructions are recorded on said medium.